Mike Lovelace January 26, 2015 471-0050

LB 146

Revision: 00 FISCAL NOTE LEGISLATIVE FISCAL ANALYST ESTIMATE

ESTIMATE OF FISCAL IMPACT – STATE AGENCIES (See narrative for political subdivision estimates)									
	FY 20	FY 2015-16		FY 2016-17					
	EXPENDITURES	REVENUE	EXPENDITURES	REVENUE					
GENERAL FUND	S								
CASH FUND	S								
FEDERAL FUND	S								
OTHER FUND	S								
TOTAL FUND	S								

Any Fiscal Notes received from state agencies and political subdivisions are attached following the Legislative Fiscal Analyst Estimate.

LB 146 provides a process to be followed for the disposition of the unclaimed cremated remains of a veteran.

The Nebraska Department of Veterans' Affairs may periodically be requested to determine if, based on the information received, the unclaimed remains are those of a veteran or the spouse or dependent of a veteran and whether they are eligible for burial in a veteran cemetery. The Department has indicated that they can absorb any related workload with no increase in expenditures.

No fiscal impact.

Please complete \underline{ALL} (5) blanks in the first three lines.

LB ⁽¹⁾ 146				FISCAL NOTE					
State Agency OR Political Subdivision Name: ⁽²⁾		NEBRASKA DEPARTMENT OF VETERANS AFFAIRS							
Prepared by: (3)	GARY MAIXNER	Date Prepared: (4)	01-16-15 Pho	one: ⁽⁵⁾ 402-471-2458					
ESTIMATE PROVIDED BY STATE AGENCY OR POLITICAL SUBDIVISION									
<u>FY 201</u>				<u>FY 2016-17</u>					
	<u>EXPENDITURES</u>	<u>REVENUE</u>	<u>EXPENDITURES</u>	<u>REVENUE</u>					
GENERAL FUNI	DS								
CASH FUNDS		0		0					
FEDERAL FUNI	DS								
OTHER FUNDS									
TOTAL FUNDS									

Explanation of Estimate: The bill does not have an anticipated impact on expenditures or revenue.

<u>BREAKDOWN BY MAJOR OBJECTS OF EXPENDITURE</u>									
Personal Services:									
	NUMBER OF	POSITIONS	2015-16	2016-17					
POSITION TITLE	15-16	16-17	EXPENDITURES	EXPENDITURES					
Benefits									
Operating									
Travel									
Capital outlay									
Aid									
Capital improvements									
TOTAL									