

SENATOR WARNER: ...where I noticed 25 years ago, on floor debate, I had responded to a question from a senator that that is about it, or that's substantially correct, I believe was the words. The thought occurs to me that when any of us answer questions that we shouldn't perhaps take them, we should be sure that the question that we're ans...or the question being answered...asked is appropriate for the question we're answering, so I use a little bit of care, that's why I'm doing what I'm doing.

SENATOR SCHMIT: Well, Senator, you are the only member of this body who can refer to 25 years ago and respond to a question that was asked at that time. I'd use...

SENATOR WARNER: No, I read an Attorney General's Opinion just the other day.

SENATOR SCHMIT: Fine. I guess my question is this, what assurance do we have that the court will find this system of valuation constitutional?

SENATOR WARNER: You asked the question the other day of me, Senator Schmit, and my answer would be the same. I cannot give you assurance as to what the court will do with absolute statement, as we all know. I am of the opinion that depreciable and nondepreciable basis of classification would meet the court test. Whether or not, only the court can tell us.

SENATOR SCHMIT: Well, Senator Warner, in the business of aviation we refer oftentimes to VFR, which is Visual Flat Rules, IFR, Instrument Flat Rules,...

PRESIDENT MOUL: One minute.

SENATOR SCHMIT: ...and blind flying, which is proceeding forward without knowing where you're at, or where you're going, or what's ahead of you. I suggest that there is a way we could operate with VFR rules on this floor, in relation to taxes. There's a way we can operate with IFR rules and use the instruments to know where we are going. But blind flying ought to be out. And a blind flying system for determining the method of valuation, upon which we are going to base an entirely new personal property tax system, is not a good way to go. And I would have to continue to oppose the bill. I hope I have a