

district that it's business as usual, that we're not really too concerned about these problems. We realize it's tough out there, but we need the money too. We realize property taxes are tough, but we have a philosophy here in the Legislature that it should be business as usual and if they want to have an increase in their budget to compensate for what they see as a worthy program, then they should be allowed to increase it. It's a contrast considering what we've been telling the University of Nebraska at Lincoln and University of Nebraska at Omaha and the Med Center. We've been telling those particular institutions that you have to cut back. You have to get that fat out of your budget. Whereas, today we're saying to the tech colleges, we know that there is some agricultural problems out there, but go ahead and do what you want.

PRESIDENT: One minute.

SENATOR ABOUD: I oppose LB 796. Thank you.

PRESIDENT: Senator Wesely. There is a motion on the desk I believe we should take care of.

CLERK: Mr. President, Senator Vard Johnson would move to indefinitely postpone LB 796. Senator Nelson would have the option to lay the bill over if she so chose, Mr. President.

PRESIDENT: Senator Nelson. Take it up now, Senator?

SENATOR NELSON: (Response inaudible.)

PRESIDENT: Senator Johnson, motion...your motion.

SENATOR V. JOHNSON: Mr. Speaker, members of the Legislature, I put a kill motion on this bill and I put a kill motion on this bill because this body rejected Senator Lamb's amendment. This bill as drafted is not only a case of "creepysism", it's a case of "greedyism". This bill didn't come to the Revenue Committee. Had this bill come to the Revenue Committee we would have treated it like we do other property tax increase bills. It went to the Education Committee and the Education Committee is no stranger to "greedyism" and it just comes out clean. Now you tell me how, you tell me how any of these technical schools need to increase the overlevy authorization from 4.2 percent to 5 percent. You tell me how they need to do that. Look at