

January 16, 1986

repeal the structure that was adopted on Monday and a red vote, no, would keep the new committee structure in place. All those in favor vote aye, opposed vote nay. Please record your vote aye or nay. Have you all voted? Have you all voted? Have you all voted? Have you all voted? Record the vote, Mr. Clerk. A roll call has been requested.

CLERK: (Roll call vote taken as found on pages 339-40 of the Legislative Journal.) 24 ayes, 24 nays, Mr. President, on the motion to reconsider.

PRESIDENT: The Chair refrains from voting, feels that he doesn't need to...not my place to get into the rules of the Legislature. The motion fails.

SENATOR DECAMP: But that's when the Supreme Court said, the only time when you can get in is interpreting the rules of the Legislature.

PRESIDENT: I missed a lot of opportunity. Senator Beutler.

SENATOR BEUTLER: (Microphone not activated immediately.) ...adoption of the permanent rules.

PRESIDENT: The motion is for a readoption of the permanent rules. That is necessary because you have passed a previous motion to reconsider. All those in favor...is there discussion? A roll call vote has been requested. All those in favor of...there has been an amendment to the motion coming up. Just a minute.

CLERK: Mr. President, Senator DeCamp would move that the rules be adopted temporarily. (DeCamp amendment appears on page 340 of the Legislative Journal.)

SENATOR DECAMP: Mr. President, my motive is very simple. I think that when you have this major change and that you've got a 24-24 split, it does make some sense to keep the rules temporary until there is a clarification one way or the other, a clear-cut decision. I don't think that is unreasonable and they would just be in place. I remember one entire session we went with "temporary rules" and so I would say adopt them temporarily, and if there is some room for negotiation on this matter, there may be some changes yet. And they don't become effective, this new matter doesn't become effective till next year anyway, so it