

PRESIDENT: The Chair has an opinion on that, but would invite comment.

SENATOR DECAMP: I would ask a question. Senator...I don't want this to sound wrong, Senator Beutler has worked closely with the rules, Senator Chambers has worked closely with the rules, Senator Morehead, of course, is Rules Chairman, am I making sense? Do you understand what I'm trying to raise, the issue, or should I try to repeat it? Do you understand what I am saying? Okay. My question is, is it amendable or is it for just this specific purpose of voting strictly on this limited amendment? Because if it is amendable, and I guess I have no reason to see why it wouldn't be, then why couldn't I make another motion right now to amend and suspend the rules and advance the bill without further debate and bypass what traditionally has been a filibuster system? Do you see what I am saying? And if you're going to do that, which is establishing a new cloture system, I want to know now so I just know the rules we live by. I can live by any rules you make here. I know Chris comes in every year with about five new rules to cut me off from the previous year, but there is no problem.

PRESIDENT: The Chair is ready to rule. The Chair rules that this particular motion to suspend the rules and move to an immediate vote without amendment is not amendable...

SENATOR DECAMP: Okay.

PRESIDENT: ...because it would then be a motion to subvert the direct intention of this motion.

SENATOR DECAMP: Okay. I happen to agree with the Chair. Now all I would ask is, where is that in the rules?

PRESIDENT: That's the McGinley rules I guess, I don't know.

SENATOR DECAMP: Okay. As long as everybody understands and lives by this ruling and this is the precedent we're setting, by golly, I'm happy with it. I personally would prefer a cloture system, but at least so we understand. That is the ruling and that's the McGinley ruling and I would ask Senator Beutler or anybody else, do they intend to "overrule the Chair" or do they intend to live with that? Senator Chambers.