

SENATOR CHAMBERS: But I could move to reconsider, couldn't I?

SPEAKER NICHOL: Yes, you can always move to reconsider.

SENATOR CHAMBERS: So there will always be a way for somebody who is insisting on having the opportunity to discuss an issue to do so.

SPEAKER NICHOL: Yes, a motion to reconsider is ahead of everything except adjourning, as I recall.

SENATOR CHAMBERS: Right. So if that is the way they want to play it, we will get to that, but I want to find out if that motion is in order, because if it is, then I am going to start drafting that amendment to all the rest of the bills that are on Select and General File. And I mean it this time.

SPEAKER NICHOL: Senator Chambers, I am going to do this and, Senator Hannibal. Since this is drawn to preclude an amendment to an amendment and can be inserted whenever that situation arises, this would preclude the amendment but it would not preclude Senator Chambers' closing on the amendment that he is on at the moment. What it would preclude is putting an amendment on to the amendment that we are talking about at the present time. Kind of sticky, but a decision has to be made. Okay. Senator Beutler. Just a minute, Senator Beutler wishes to speak about that ruling.

SENATOR BEUTLER: Mr. Speaker, I am going to move to overrule the Chair and I so move. But I want it understood that I do so not because I am convinced that on a technical level the Chair is wrong but because I am convinced that as a matter of policy this is an error and not only is it an error but it is an error that we really can't stand to live with right now because Senator Chambers, I assure you, will take note of the lesson and the rest of the session will be a very different kind of session than we have ever had. I think what we need to do is to play by the rules as we have understood them and perhaps Senator Hannibal has come up with a very clever adaptation of the rules and I don't mean...that's a compliment to Senator Hannibal, but the adaptation of the rules, in my opinion, is bad policy because it allows effectively for a sitting, continuous