SENATOR CLARK: The question before the House is the adoption or the rejection of the Wesely-Beutler-Landis amendment. All those in favor vote aye, all those opposed vote nay.

CLERK: Senator Clark voting no.

SENATOR CLARK: Have you all voted on the Beutler-Wesely-Landis amendment? Record the vote.

CLERK: 5 ayes, 41 nays, Mr. President, on adoption of the amendment.

SENATOR CLARK: Motion lost. An amendment on the desk. He wants to read a couple of things in first.

CLERK: Mr. President, I have a Miscellaneous Subjects report regarding confirmation hearings on gubernatorial appointments.

Mr. President, I have two new resolutions, LR 3 offered by Senator Vickers. (Read. See pages 71 and 72, Legislative Journal.) Pursuant to our rules, Mr. President, that will be laid over. LR 4 offered by Senator Koch. (Read. See page 72, Legislative Journal.) Again, Mr. President, that will be laid over as well.

Mr. President, the next amendment I have on LB 8 is offered by Senator Vickers.

SENATOR CLARK: Senator Vickers. Has that amendment been passed out?

SENATOR VICKERS: Mr. President, and members, the amendment that I offer to LB 8 I would hope that it might be treated with a little more kindness than the two previous amendments. I am not sure that I should even have the nerve to stand up here and offer another one but be assured the amendment that you should have a copy of on your desk does not change the dollar figure in any way, shape or form. It simply indicates that if an agency or a commission or a board or a department because of the reductions, because of the reductions that we are going to impose on them, find it necessary to reduce salaries of any of their employees that that reduction should be across the board. It should be to all of the employees and I will be very honest about it. I think one of the main reasons I put this amendment up for your consideration is because of the fact that I think probably and for all practical purposes what will happen if there are salary reductions and this amendment isn't