

many many commissions and many, many boards that there are not going to be bills pertaining to that particular commission or board and, therefore, they will not be changed in this session. So I would ask you to oppose Senator Johnson's amendment.

SPEAKER MARVEL: Senator DeCamp, we are on the Johnson amendment.

SENATOR DeCAMP: Mr. President, members of the Legislature, I support the Johnson amendment. It is not all as serious as you think. In fact, if anything, it does quite simply make everything under a standard act. We've already got the Administrative Procedures Act and I think probably 99% of the agencies follow that procedure. The particular Real Estate Act as I recall had a little different variation because I think it might have been written maybe before the other one. So all you are doing is getting a little uniformity. It doesn't affect the balance of the bill and I would urge you to go ahead and put that amendment on in conjunction with the balance of the bill which is an important bill.

SPEAKER MARVEL: Okay, the motion is the Johnson amendment to LB 238. All those in favor vote aye, opposed no. Have you all voted? Record.

CLERK: 31 ayes, 1 nay on the Johnson amendment to the committee amendments, Mr. President.

SPEAKER MARVEL: The Johnson amendment is adopted. The motion now is the committee amendments as amended, the committee amendments to LB 238. All in favor of that motion vote aye, opposed vote no. Record.

CLERK: 34 ayes, 0 nays on adoption of the amended committee amendments, Mr. President.

SPEAKER MARVEL: The committee amendments as amended are adopted. Now the motion is the advancement of the bill as amended to E & R for review. All those in favor vote aye, opposed vote no. Record.

CLERK: 32 ayes, 0 nays on the motion to advance the bill, Mr. President.

SPEAKER MARVEL: The motion is advanced. The next, LB 244.

CLERK: Mr. President, LB 244 was introduced by Senator Burrows, Senator Landis and Senator Koch. (Read.) The bill was read on January 16 of this year. It was referred