

May 2, 1979

LB 11

that go on that list. None whatsoever.

SENATOR NICHOL: Granted. Granted. My question is, will you attempt to divert it to some other program of Game and Parks?

SENATOR REUTZEL: Well considering and attempting are two different things.

SENATOR NICHOL: You're evading me and I think you're saying no.

SENATOR REUTZEL: No, you asked me if I would consider it. I will consider it, attempt it I may not.

SENATOR NICHOL: Okay, I think I get the message. Thank you.

PRESIDENT: The Chair recognizes Senator Beutler.

SENATOR BEUTLER: Senator Reutzel, I'd like to ask a couple of questions, if I may. Let me tell you first of all that my main concern is not with the goal of the legislation itself. I mean, I'm in favor of that sort of objective at least to some extent, but what troubles me is trying to envision where this kind of concept takes us, that is, the concept that the state government can and should act as a collective agency for a particular purpose whatever that purpose may be. In this case the purpose is a good purpose, but I can envision hundreds and hundreds of other equally good purposes, and what I see happening is that in the next few years there will be many, many more bills like this asking the government to collect voluntary contributions and disburse them for this purpose and that purpose. So I guess my question to you is, don't you see this happening too? How are we going to regulate that? How do we decide what are good purposes and bad purposes? When the funds become so splintered, is it going to be worthwhile collecting them? These are some of the questions that come to mind when I was reviewing this bill.

SENATOR REUTZEL: Yes, Senator Beutler, and that's a valid question. When this bill was argued in Colorado, the same apprehension came forward, and people stood up on the floor of their Legislature and said, wait a minute, this is a foot in the door. Now, if we start to do this, then how many other agencies and programs are going to come in here and ask and want money to fund