

April 12, 1979

LB 193, 390

CLERK: (Continued roll call vote.)

SPEAKER MARVEL: All unauthorized personnel must leave the floor during roll call.

CLERK: 15 ayes, 19 nays, Mr. President.

SPEAKER MARVEL: The motion lost. The time has elapsed, and we will have to go to LB 304, Senator Koch? No. Senator Maresh, what do you wish to do with 579?

SENATOR MARESH: Mr. Speaker, I believe we ought to lay that over until some other time. There is a number of amendments that might cause a lot of discussion and so I think we should take it up on a different day.

SPEAKER MARVEL: Senator Hasebroock, what about 283, the retirement bill?

SENATOR HASEBROOCK: I think we ought to lay that over until...we don't have enough people here and it's primarily Senator Goodrich's bill, so I would request that we lay that over.

SPEAKER MARVEL: The call is raised. Is Senator Beutler here? Senator...while we're waiting for Senator Beutler on 443, Senator Warner do you want to take up LB 193?

CLERK: Mr. President LB 193 was introduced by the Appropriations Committee and signed by the members thereof. (Read LB 193 by title.) The bill was read on January 10. It was referred to the Appropriations Committee. The bill was advanced to General File. There are Committee amendments pending by Senator Warner's Appropriations Committee.

SPEAKER MARVEL: The Chair recognizes Senator Warner.

SENATOR WARNER: Mr. President, I move adoption of the Committee amendments. LB 193 is a revision of a bill that was proposed by the Committee last year, which was enacted and subsequently vetoed. The reason for the veto was the concern that it was perhaps drafted too broadly in relation to maintaining the confidentiality requirements that we have by law on the information in the computer. So all that has ever been attempted is that the current system under law, we cannot...the Legislature cannot directly access the computer for the kind of information we normally use in the development of the consideration of budgets. The process currently is required if you want to get something